

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
Oral Expression: Sing ‘Five little Fish Song/Finger play’ to the tune of Five Little Monkeys. (Attachment 1A)	Visual and Gesture Cues (gestures from song/finger play and pictures)	Voice output device with pictures and programmed with parts of the song (“Five little fish,” “four little fish,” etc....)	Limit number of gestures Simplify by using repetitive pictures for visual cues	Let students choose which number to start with.	Voice output device (not included in the kit) programmed with parts of the song. Example: Big Mack, Cheap Talk, Tech Talk, etc...	Peer would assist the child to activate the device	Modeling and visual cue
Vocabulary: Matching Game match pictures (labeled with their corresponding name) to animal finger puppets) (Pictures not in kit).	Verbal Cues	Real object based pictures (not included in kit)	Duplicate pictures (student can match picture to picture)	Let students work in small groups of 2-3.	Use voice output device (randomizer) to let child help assign groups.	Use peers to assist those who need help	Modeling and visual cues
Phonological Awareness: Identify rhyming words by singing a rhyming song emphasizing rhyming words and initial sounds in words	Visual cues placed under written rhyming words. Ocean animal finger puppets	Voice output device to include a nonverbal child.	Have students identify the ocean animals as their entire name is pronounced (emphasis should still include sounds	Choice of ocean animal.	Voice output device programmed with parts of the song and tactile/visual cues to represent rhyming words.	Hand-over- hand. Peer would assist student in activating the device if necessary.	Multiple repetitions, visuals of rhyming words

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
(Attachment 1 B). Match ocean animals with beginning sounds.			in the name)				
Letter Knowledge: Use sponge letter stamps for students to produce the letter(s) that represent an ocean animal of their choice	Choice board Visuals of ocean animal names	Picture cues for words	Extending activity over several days to allow for more instruction	Choose the letter they want to use; choose color of the letter.	Voice output device programmed with various phrases such as “o is for octopus;” f is for fish,” etc... and choice board of different ocean animals for the student to choose.	Work as teams using colors.	Modeling correct sound; assigning manipulatives.
Print/Book Awareness: <i>Rainbow Fish and Commotion in the Ocean</i> books; address illustrator, author, etc.	Jumpy crab battery operated toy, happy dancing penguin toy, and talking photo card.	Create own interactive book using Boardmaker. The pictures can be placed on the literacy strip and used as manipulatives.	Use a big book version of <i>Rainbow Fish and Commotion in the Ocean</i> books.	Child chooses which ocean animal manipulative they want to be.	Jumpy crab battery operated toy, happy dancing penguin toy, and talking photo card.	Partner activities. Peer would assist student with activating the devices.	Tell story using interactive book and manipulatives; conduct a retelling of the story.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
		Tactile cues to follow text with finger.					
<p>Written Expression: Make a class book of ocean animals.</p> <p>Students will add their name and the name of their animal to their work with sponge letter stamps</p>	Example of student created class book and visuals of students' names and each ocean animal names.	Students names on a choice board that allows them to choose their name and add to their work rather than produce it.	<p>Provide various magazine pictures for students to use to create their ocean animal.</p> <p>Use only first letter of student's name.</p>	Choose paper, writing media, pictures, etc...	Pictures for student to choose which ocean they want to make.	Peer assist including hand over hand.	Pre-write name for student or provide hand-over-hand assistance.
<p>Number and Number Sense: Match and hook fish game.</p> <p>Extension: Have students use Kid Pix software to draw the number they got and use stamps to display number representation.</p>	Visual number used to represent number correct for each student	Grippers for match and hook fish game.	Tell them how many and they count that amount.	Let students choose the number of fish that comes next (with direction/correction)	<p>Voice output device programmed with numeral pictures and phrases such as "I have 2 fish."</p> <p>Voice output device with words to the song.</p>	Use peers to assist those who need help.	Prompting and hand-over-hand for counting. Visual and gesture cues for song

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
(Attachment 1C) Five Little Fish Song/finger play							
Computation: Grouping and counting sets of ocean animals. Students can use Kidspiration software to complete a sink or float template activity and count the sets after they are done. (Attachment 1D).	Ocean animal finger puppets Counting sets	Grippers on handles of puppets to make them easier to hold	Use fewer animals to start with	Let students choose the animal puppet they want to be.	Voice output device with pictures of numerals and programmed phrases such as “there are 5 animals.”	Peer would assist student in activating device if necessary. Work in small groups	Modeling and verbal cues
Measurement: Sort animals by size (big/little), measure ocean animals	Ocean animal manipulatives.	Visual, tactile cue on rulers.	Limit to comparison of big/little only.	Measure their choice of animals	Voice output device, manipulatives of ocean animals for sorting (one switch says big	Work in small groups. Peer assist to those who need help.	Model which items are big and little.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
					the other little)		
Geometry: Find basic shapes in the ocean (e.g., starfish-star,); draw ocean animals using shapes (software program may be used if available and appropriate for a student).	Realistic pictures of ocean animals from books, magazines, etc...	Give students cut out shapes and a model to follow Use three-dimensional figures as model.	Give students an easier animal to make with the least number of shapes.	Choose animal they want to make.	Software that makes animals from shapes.	Partner activity	Model activities and show samples of shape animals
Data Collection: Chart your favorite ocean animal	Chart board Three-dimensional animals	Choice board or voice output device	Fewer choices of animals	Child chooses their favorite animal	Voice output device with choices of favorite animal.	Voice output device programmed with choices of favorite animal choices.	Models and samples
Patterns and Relationships: Make pattern with ocean animals and have students repeat those patterns	Three-dimensional manipulative puppets and pictures of ocean animals	Go Talk button with "Which comes next?" recorded	AB pattern vs. ABCD pattern	Choosing which pattern they want to repeat.	Voice output device programmed with pictures of animals beginning the pattern and phrases such as	Peer assist to those students who may need it.	Samples and models

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
					“that pattern start with a fish.”		
Scientific Investigation: Octopus Legs Students will compare two or more octopus legs by identifying which is shorter and longer.	Octopus legs (long stringy candy, paper cutouts, etc...) Ruler with tactile and visual cues on it.	Ruler with tactile and visual cues on it.	Limit number of legs to measure.	Let students choose which groups to start measuring.	Voice output device (not included in the kit) one switch/button should say long and the other short. Example: Big Mack, Cheap Talk, Tech Talk, etc...	Peer would assist the child to activate the device	Modeling and visual cue
Force, Motion, Energy: Magnetic “fishing” center. Tie magnet to a piece of string and the string to a pencil. Place various magnetic and nonmagnetic items into a plastic container. Holding the	Verbal Cues	Larger fish and magnets. Use something larger than a pencil as the fishing pole (large ruler, etc...) and Velcro pole onto hand cuff.	Limit the number of fish in the container.	Let students work in small groups of 2-3.	Use voice output device (not included in the kit) programmed with phrases such as “this one sticks to the magnet.” Example: Big Mack, Cheap Talk, Tech Talk, etc...	Use peers to assist those who need help	Modeling and visual cues

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
fishing pole by the pencil, fish for anything that will stick to the pencil. Glue those items that stick to one piece of paper. Glue those that do not stick to another.							
Matter: Ice Cube/Water activity Place an ice cube in a bowl and set it out on the windowsill. Come back in an hour or so. What happened to the ice? Leave the water there overnight. What happened to the water? Explain that water can be found as a solid (like the	Pictures of water and ice. Water, ice cube tray, and cup.	Voice output device to include a nonverbal child.	Activity to just include the ice cube turning into water rather than both processes.	Student can choose an ice cube to put in their individual cup and place in the windowsill.	Voice output device. (programmed with descriptive words related to the activity.)	Hand-over- hand. Peer would assist student in activating the device if necessary.	Verbal prompting.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
ice), liquid (like the water in the ocean). Have students fill ice cube trays with water and place in the freezer to watch the process in reverse.							
Life Processes: Matching game with pictures of baby and mommy ocean animals.	Choice board Visuals of ocean animal names	Picture cues for words.	Extending activity over several days to allow for more instruction	Choose the animals for matching.	Voice output device and choice board.	Work as small groups.	Modeling and verbal prompting.
Space Systems: Shadow screen Suspend a sheet between two tables. Place a strong light source behind the screen. Create several cardboard cutouts of various ocean animals.	Jumpy crab battery operated toy, happy dancing penguin toy, and talking photo card.	Create larger duplicate pictures of ocean animals for easier viewing.	Limit number of ocean animals that are used.	Child identifies which ocean animal manipulative they see.	Voice output device with choices of ocean animals used for the child to identify the ocean animals.	Peer would assist student with activating the device if necessary.	Verbal prompting and modeling.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
Cast shadows on the screen by holding the cardboard in front of the light source. Ask children to identify the ocean animals.							
Earth Patterns, Cycles, and Change: Using pictures sequence the growth order of different ocean animals.	Pictures of different ocean animals in various growth stages.	Realistic pictures.	Limit the number of pictures used.	Choose which ocean animal they want to sequence.	Literacy strip to be used with pictures that represent ocean animals.	Partner activity.	Modeling and verbal prompting.
Resources: Teach students to recycle and talk about littering and how our trash sometimes ends up in the ocean and how it affects the ocean animals by making them sick.	Recycling bin in the classroom.	Pictures of things that can be recycled.	Limit the number of different recycling bins.	Let students choose which recycling bin items belong in.	Pictures that can be placed on the recycling bins indicating which items belong in that bin.	Use peers to assist those who need helping sorting the items in the right bins.	Modeling.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
<p>History Similarities and Differences: Have children discuss various characters in the stories read and their similarities and differences. Retell the stories by students acting like certain characters.</p>	Ocean animal finger puppets	Pictures and visual boundaries for students to place ocean animals in similar / different categories for visual representation	Use fewer ocean animal characters.	Let students choose the animal puppet they want to be.	Voice output device programmed with parts of the story for participation in retelling the story.	Peer would assist student in activating device if necessary.	Modeling and verbal cues
<p>History Change over Time: Students sequence events of the stories using pictures.</p>	Ocean animal manipulatives and pictures of characters, settings, objects, etc...	Utilize the book and Velcro for student to sequence by placing the pictures on the proper pages.	Limit number of pictures and steps to complete sequence.	Child can choose to use the interactive book to sequence or just sequence from memory and some visual prompts.	Voice output device with pictures representing sequenced events.	Work in small groups. Peer assist to those who need help.	Modeling and verbal prompting.
<p>Geography: In dramatic play area make line paths using tape or chalk (to outline the water) for students to</p>	Realistic pictures of ocean animals from books, magazines, etc...	Provide students with a picture on a stick or string (to wear) of what ocean animal they are	Limit the number of ocean animals that the students can pick from.	Choose ocean animal they want to be.	Pictures and voice output device programmed with various phrases such as "fish swim in	Students assist those who need support in participating in this activity.	Modeling and redirection if needed.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
play in the water if they are water animals and around the edge if they are non-water animals.		pretending to be.			the water, etc..."		
Geography Descriptive Words: While reading the stories note location, descriptive, direction and attribute words.	Books Easel and pointer.	Choice board or voice output device.	Utilize the pictures in the book and manipulatives for verbal prompting.	Student participates in discussion.	Voice output device programmed with descriptive words.	Student assists with voice output device if necessary.	Models and samples
Economics: Discuss with students different jobs and workers surrounding the ocean and ocean animals (aquarium workers, life guards, fishermen, marine biologists, etc...)	Pictures and props for workers and worker tools.	Realistic pictures of jobs and workers.	Limit number of jobs discussed.	Students can choose props and pictures to match workers to their job/tools.	Voice output device with pictures representing different occupations with phrases to match.	Peer assist to those students who may need it.	Modeling and verbal prompting.
Economics Making Choices:	Chart board	Choice board and voice	Fewer choices of centers and	Child chooses their center	Voice output device with	Peer assist to those	Modeling.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
Provide choice board for daily center / work time activities.	Pictures representing centers and work time.	output device.	work time.	and/or work time.	choices.	students who may need it.	
<p>Civics / Citizenship: Establish class rules and expectations.</p> <p>Start the day with a share time where each child may contribute to the class discussion.</p>	Pictures that represent class rules and expectations.	Provide smaller version of class rules and expectations using pictures for individual student use and reference.	Limit pictures and wording to describe rules and expectations. (Keep it simple)	Students choose whether to follow rules and expectations or not 😊	Voice output device used during sharing time. Device can be sent home and parent can program something from the student's weekend, evening, trip, etc..	Peer assist to those students who may need it.	Modeling and verbal prompting.
<p>Skilled Movement: Move like ocean animals.</p>	Music and video of ocean animals and how they move.	Choice board or voice output device.	Fewer choices of movements.	Non-ambulatory child can lead class in movements.	Randomizer to be used to identify the order of movements.	Peer would assist the child to activate the device	Modeling.
<p>Movement Principles and Concepts: Sing "Five little Fish Song/Finger play" to the tune</p>	Visual and Gesture Cues (gestures from song/finger play and pictures)	Voice output device programmed with some or all parts of the song(e.g., Big	Limit number of gestures Simplify by using repetitive pictures for visual cues	Let students choose which number to start with.	Voice output device (not included in the kit) Example: Big Mack, Cheap	Peer would assist the child to activate the device	Modeling and visual cue

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
of Five Little Monkeys. (Attachment 1A)		Mack, Cheap Talk)			Talk, Tech Talk, etc...		
Personal Fitness: Provide opportunities for students to climb, hang, and swing on large appropriately-sized indoor and outdoor recreational equipment.	Adult monitoring and support.	Choice board or voice output device for choosing outdoor play activities.	Fewer choices of outdoor activities.	Child chooses their outdoor play activity.	Voice output device with choices.	Peer assist to students with gross motor difficulties.	Monitoring and support.
Responsible Behaviors: Discussion of responsible behaviors for caring for ocean animals. Students can draw a picture of responsible behaviors surrounding having a fish as a pet.	Discussion of responsible behaviors in the book. Pictures and manipulatives from the book.	Provide cutouts for students who prefer to use them for their drawings.	Provide craft materials for creating the mess.	Students choose the color paper they want to use, craft materials, etc...	Visual support and voice output device programmed with various responsible behaviors from the story.	Peer assist to those students who may need it.	Modeling.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
<p>Physically Active Lifestyle: Encourage students to walk, run, jump, hop or gallop around the outdoor recreational area. During this time children should have access to large open spaces and be able to be active on large appropriate recreational equipment as well as being able to play with balls and other manipulative objects.</p>	Adult monitoring and support.	Choice board or voice output device for choosing outdoor activities.	Fewer choices of outdoor activities.	Child chooses their outdoor activity.	Voice output device with choices.	Peer assist to those students with motor difficulties.	Monitoring, support, and modeling of good physical activity.
<p>Self Concept: Provide daily opportunities for students to</p>	Choice board and pictures that represent choices for	Provide individualized, smaller choice board.	Limit number of choices for students.	Students choose activities and plans and how to carry out those	Voice output device to identify choices.	Peer assist to those students who may	Modeling and verbal prompting

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
choose an activity, make a plan, and carry out the plan.	students.			plans.		need it.	
Self Control: Model for children what to do when they finish an activity. Have child-size cleaning materials available and teach children how to use them. Teach students a simple song to sing when it is time to transition from one activity to another.	Child size cleaning materials Visual timer for transitions.	Pictures to represent steps of what to do when students are finished with an activity. Visual timer.	Simple song for transitions. Simple instructions for what to do when students are finished with an activity.	Child chooses to follow the instructions for clean up and transition 😊	Visual timer.	Peer assist to those students who may need it.	Modeling and verbal prompting.
Approaches to Learning: Students should participate daily	Structured planning time.	Chart that represents order of students turn for sharing their	Provide opportunity for smaller group planning and	Student choose their plan and discussion.	Pictures and chart for planning time.	Peer assist to those students who may	Modeling.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
in small group planning and discussion.		plans, thoughts, and ideas.	discussion time.			need it.	
Interaction with Others: Model appropriate styles of communication with children and adults. Demonstrate interaction strategies through role-play. Use photographs of classroom activities as an opportunity for children to share their thoughts and ideas. Make a class record or graph of their thoughts and ideas.	Photographs of classroom activities. Graph of students thoughts and ideas.	Alternative pictures of appropriate interaction strategies. Use solution kit pictures.	Identify through positive reinforcement models of appropriate communication and interaction in addition to role-play identification.	Child chooses appropriate interaction strategies or not ☺	Voice output device for interaction from a child with limit expressive language skills. Solution kit pictures.	Peer assist with device to those students who may need it.	Modeling and role playing.
Social Problem Solving: Student social	Different examples of social stories.	Solution kit and additional pictures that	Utilize a simple short social story.	Students choose social story.	Voice output device\ programmed	Peer assist to those students	Modeling and verbal prompting.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

Activity	Environmental Support	Material Adaptations	Simplify the Activity	Child Preferences	Special Equipment/AT	Peer Support	Adult Support
story. Provide a social story for students to discuss, read (by pictures) and color.		represent social problem solving.			with comments related to story.	who may need it.	Lead discussion about the different social stories.

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

ATTACHMENT 1A

Five Little Fish Song

Five little fishies (hold up five fingers)
swimming in the sea (one hand to be fish swimming side to side)
teasing Mr. shark (hands by head, thumbs in ears, wiggle back and forth)
"can't catch me" (shake index finger)
along came Mr. shark (two hands together prayer style swimming back and forth)
quiet as can be, (hold index finger to lips)
snap (clap hands together like a shark's mouth)
now there's four little fishies swimming in the sea (hold up four fingers)
count down one fish at a time and then at the end of one little fishies swimming in the sea, instead of no more fishies you sing... "now Mr. shark said I'm full" (rubbing tummy)

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

ATTACHMENT 1B

1 **2** **3** **4** **5**
One, two, three, four, five,

Once I caught a  fish alive.

6 **7** **8** **9** **10**
six, seven, eight, nine, ten,

But I let it go again.
Why did you let it go?

Because it bit my  finger so.

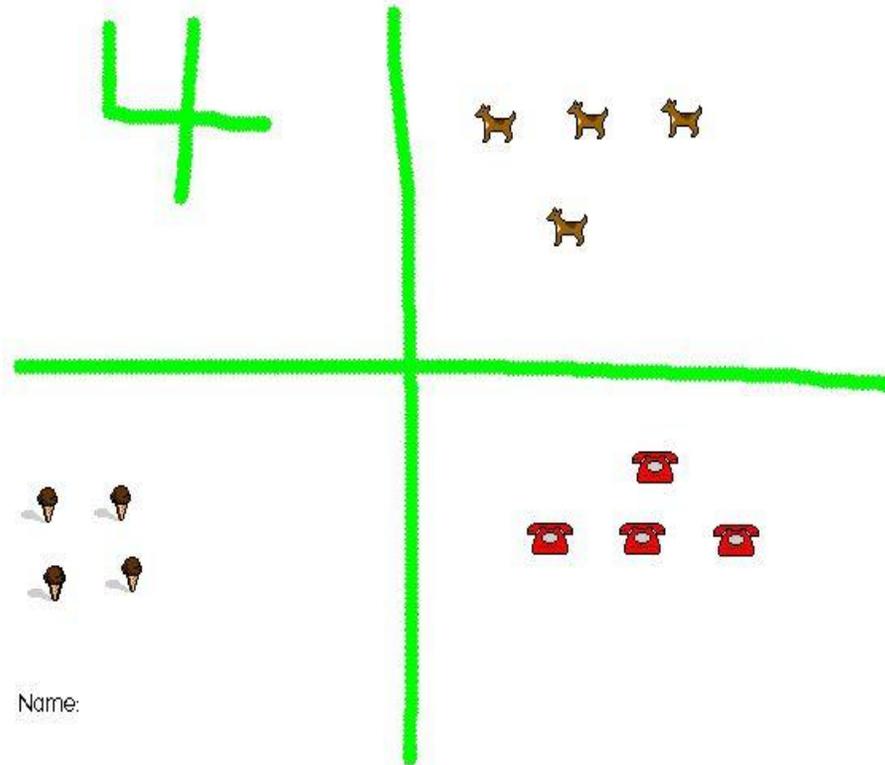
Which  finger did it bite?
The little one upon the right.

© www.first-school.ws Skills: Number recognition, lower case letter f

OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

ATTACHMENT 1C



OCEAN UNIT

Kit contains: The Virginia Foundation Blocks for Learning, Rainbow Fish and Commotion in the Ocean books, a switch-operated water toy, jumpy crab battery operated toy, sponge letter stamps, memory match clam game, match and hook fish game, fish switch, happy dancing penguin battery-operated toy, 14 ocean animal finger puppets, large under the water sea switch operated water toy, talking photo card and single literacy strip for hardcover book.

ATTACHMENT 1D

The screenshot shows a software window titled "Water-Sink or Float". The window has a menu bar with "File", "Edit", "Goodies", "Sound", "Teacher", and "Help". Below the menu bar is a toolbar with various icons including a pencil, a star, a box, a ball, a shell, a flower, a boat, and a house. On the left side, there is a vertical toolbar with icons for shapes, text, and various objects. The main area of the window contains the title "Water-Sink or Float" in a large, light blue oval. Below the title, the instruction "Drag the picture to the correct box." is displayed. There are two large rectangular boxes representing water, each with a light blue sky above and a dark blue water area below. The left box is labeled "Sink" and the right box is labeled "Float". In the center, there are six objects to be dragged: a pencil, a soccer ball, a seashell, a flower, a boat, and a shell. A small plus sign is visible at the bottom center of the window.